

Goal: Given a data vector  $f$  we want to modify  $f$  to change frequency properties.

Example: Suppose  $f$  is a 5 second recording of someone talking. The human voice is mostly in the 50 - 4,000 Hz frequency range. Removing frequencies outside this range should leave the voice okay while removing hums and buzzes.

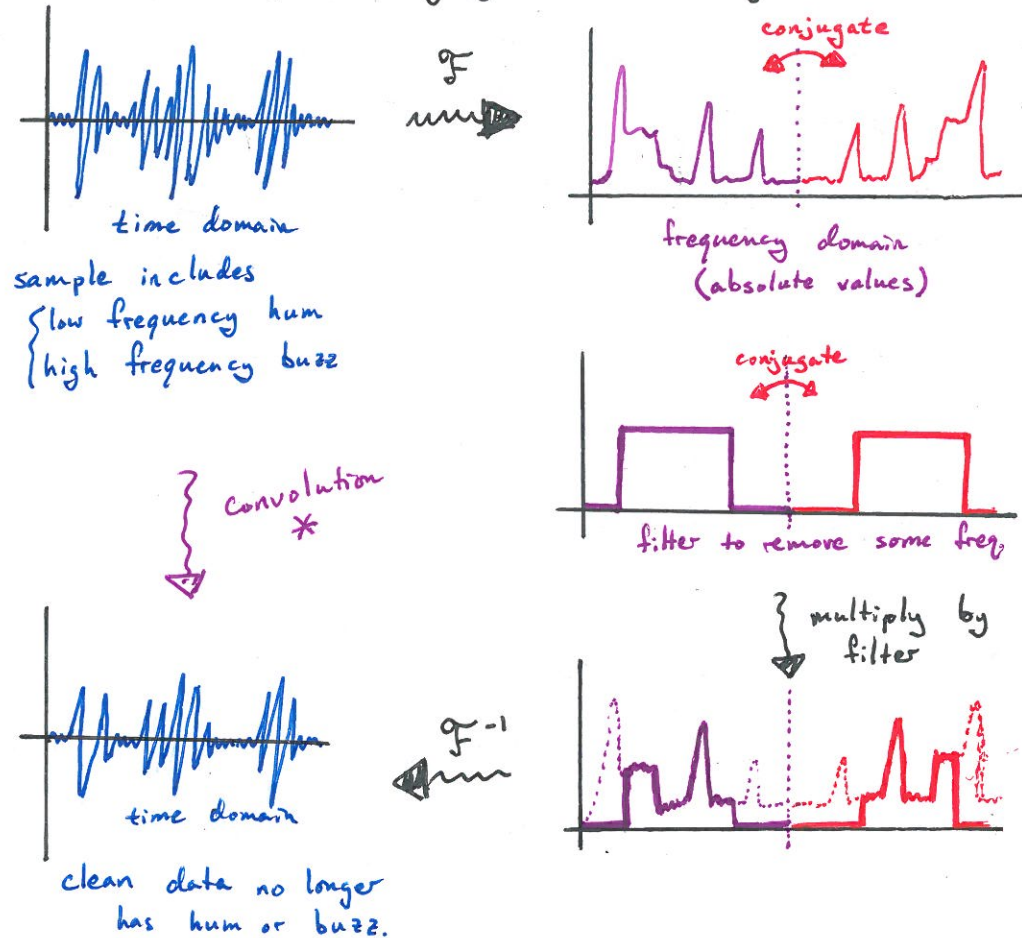
### MATLAB:

```
>> filter = (50 * 5 < 1:length(voice)) .*
    (1:length(voice) < 4000 * 5);
>> cleanVoice = ifft(fft(voice) .* filter, 'symmetric')
```

- Problems:
- ① Not possible in real time
    - cannot begin without entire recording
  - ② Requires lots of computation

Solution: Convolutions!

Convolutions modify the Fourier coefficients of  $f$  by changing  $f$  directly.



The continuous convolution formula is (basically) the same for  $\mathcal{F}$  as for  $\mathcal{L}$  in MAT 219

(MAT 219)

Definition:  $(f * g)(t) = \int_0^t f(\tau) g(t-\tau) d\tau$

Property:  $\mathcal{L}\{f * g\} = \mathcal{L}\{f\} \cdot \mathcal{L}\{g\}$

- For Laplace transforms,  $f$  &  $g$  were defined on  $[0, \infty)$  (or  $= 0$  for  $t < 0$ )
- For Fourier transforms,  $f$  &  $g$  are defined on  $[0, 2\pi)$  (periodic for other  $t$ )

↳ This changes the formula for  $f * g$  slightly  $g(t-\tau) = 0$  if  $\tau > t$   
 || in Laplace world, but not in Fourier world.

Def: The continuous convolution of  $f(t)$  &  $g(t)$  is  $(f * g)(t) = \int_0^{2\pi} f(\tau) g(t-\tau) d\tau$

Property:  $\mathcal{F}_k\{f * g\} = 2\pi \mathcal{F}_k\{f\} \cdot \mathcal{F}_k\{g\}$

Note: Some people will either define Fourier Transform differently ( $\mathcal{F}_k = \int_0^{2\pi} f e^{-ikt} dt$ ) or the convolution differently ( $f * g = \frac{1}{2\pi} \int_0^{2\pi} f(\tau) g(t-\tau) d\tau$ ) to remove the  $2\pi$  in the convolution theorem

A quick proof of Convolution Thm:

$$\begin{aligned} \mathcal{F}_k\{f * g\} &= \frac{1}{2\pi} \int_0^{2\pi} (f * g) e^{-ikt} dt \\ &= \frac{1}{2\pi} \int_0^{2\pi} \left( \int_0^{t-2\pi} f(\tau) g(t-\tau) d\tau \right) e^{-ikt} dt \\ \text{(change order of integ.)} &= \frac{1}{2\pi} \int_0^{2\pi} \int_{t-2\pi}^t f(\tau) g(t-\tau) e^{-ikt} dt d\tau \\ &= \frac{1}{2\pi} \int_0^{2\pi} f(\tau) \left( \int_{t-2\pi}^t g(t-\tau) e^{-ikt} dt \right) d\tau \\ \text{(Subst. } t = z + \tau \text{ in inner int. } dt = dz) &= \frac{1}{2\pi} \int_0^{2\pi} f(\tau) \left( \int_{z=-\tau}^{z=2\pi-\tau} g(z) e^{-ik(z+\tau)} dz \right) d\tau \\ &= \frac{1}{2\pi} \left( \int_0^{2\pi} f(\tau) e^{-ik\tau} d\tau \right) \left( \int_0^{2\pi} g(z) e^{-ikz} dz \right) \\ &= 2\pi \mathcal{F}_k\{f\} \cdot \mathcal{F}_k\{g\} \end{aligned}$$

Note that  $g(z) e^{-ikz}$  is periodic so  $\int_{-\tau}^{2\pi-\tau} g(z) e^{-ikz} dz = \int_0^{2\pi} g(z) e^{-ikz} dz$

Side note: We can compute convolution in "real-time" :

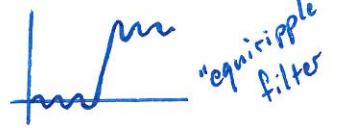
Suppose  $g(t)$  is a signal being measured  
 → every second we get more of  $g(t)$   
 and  $f(t)$  is a filter which someone computed

$$F_k\{f\} = \begin{cases} 0 & \text{if } k \text{ is a frequency we wish to remove from } g \\ 1 & \text{if } k \text{ is a frequency we wish to keep in } g \end{cases}$$

To compute  $(f * g)(t) = \int_0^{2\pi} f(\tau) g(t-\tau) d\tau$

- you only need to know  $g(t-\tau)$  for  $0 \leq \tau \leq 2\pi$
- $g(t-0) =$  (current value) of signal
  - $g(t-\tau) =$  (past values) of signal

→ Unlike Fourier transform, it is not necessary to know all values of  $g(t)$  before beginning computation!

In practice, filters  $f(t)$  don't have  $F_k\{f\} = \begin{cases} 0 \\ 1 \end{cases}$  because that would make  $f$  very complicated and  $f * g$  would be annoying to compute.  
 Usually  $F\{f\}$  is more like  "equi-ripple" filter

Discretize!

$t$	$f$	$g$
$t_0 = 0$	$f_0 = f(t_0)$	$g_0 = g(t_0)$
$t_1 = \frac{2\pi}{N}$	$f_1 = f(t_1)$	$g_1 = g(t_1)$
$\vdots$	$\vdots$	$\vdots$
$t_n = \frac{2\pi}{N} n$		$g_n = g(t_n)$
$t_m = \frac{2\pi}{N} m$	$f_m = f(t_m)$	

$$t_{n-m} = \frac{2\pi}{N} (n-m) = \frac{2\pi}{N} n - \frac{2\pi}{N} m = t_n - t_m$$

$$\int f(\tau) g(t-\tau) d\tau$$

$$\sum_{m=0}^{N-1} f(t_m) g(t_n - t_m) \quad \cancel{\frac{2\pi}{N}}$$

$$\sum_{m=0}^{N-1} f_m \cdot g_{n-m} \quad \cancel{\frac{2\pi}{N}} \text{ ignore}$$

Discrete Convolution

$$(f * g)_n = \sum_{m=0}^{N-1} f_m \cdot g_{n-m}$$

$$= \sum_{i+j=n} f_i \cdot g_j$$

(Note: This may involve  $g_{-1}, g_{-2}, g_{-3}$  etc...)

There are two different versions of this formula, depending on how you treat  $g_{-1}, g_{-2}$ , etc.

- Infinite convolution  $(f * g)$  ←  $g_{-1}, g_{-2}$ , etc are 0
- Cyclic convolution  $(f \otimes g)$  ←  $g_{-1}, g_{-2}$ , etc come from periodicity

# Infinite Convolution $f * g$

$$(f * g)_n = \sum_{\substack{i+j=n \\ i,j \geq 0}} f_i \cdot g_j$$

There is a simple and beautiful way to calculate this... but first we will use force.

Ex:  $(1, 2, 4) * (2, 1, 3)$   
 $f_0 \quad f_1 \quad f_2 \quad g_0 \quad g_1 \quad g_2$

$$(f * g)_0 = f_0 g_0 \quad (i+j=0 \Rightarrow \underline{i=0} \ \& \ \underline{j=0})$$

$$= 1 \cdot 2 = 2$$

$$(f * g)_1 = f_0 g_1 + f_1 g_0 \quad (i+j=1 \Rightarrow \underline{i=0} \ \& \ \underline{j=1} \text{ or } \underline{i=1} \ \& \ \underline{j=0})$$

$$= 1 \cdot 1 + 2 \cdot 2 = 5$$

$$(f * g)_2 = f_0 g_2 + f_1 g_1 + f_2 g_0$$

$$= 1 \cdot 3 + 2 \cdot 1 + 4 \cdot 2 = 13$$

$$(f * g)_3 = f_1 g_2 + f_2 g_1$$

$$= 2 \cdot 3 + 4 \cdot 1 = 10$$

$$(f * g)_4 = f_2 g_2 = 4 \cdot 3 = 12$$

$$(f * g) = (2, 5, 13, 10, 12)$$

Note:  $f * g$  is a different length than  $f$  &  $g$

→ In fact  $f * g$  is defined even if  $f$  &  $g$  have different lengths.

$f * g$  is called "infinite convolution" because it is "stabilized"

$$(1, 2, 4, 0, 0, 0) * (2, 1, 3, 0, 0, 0)$$

$$= (2, 5, 13, 10, 12, 0, 0, 0, 0, 0)$$

→ In general

$$(f, 0, 0, \dots, 0) * (g, 0, 0, \dots, 0)$$

$$= (f * g, 0, 0, \dots, 0)$$

→ Better way to compute:

Step #1 Insert a variable to keep track of index

Ex  $(1, 2, 4) \rightsquigarrow 1 + 2x + 4x^2$

$(2, 1, 3) \rightsquigarrow 2 + x + 3x^2$

index  $i=0 \quad i=1 \quad i=2 \rightsquigarrow x^0 \quad x^1 \quad x^2$  power of  $x$

Convolution = Polynomial Multiplication

$$(1, 2, 4) * (2, 1, 3) \quad (2, 5, 13, 10, 12)$$

$$(1+2x+4x^2)(2+x+3x^2) = 2 + 5x + 13x^2 + 10x^3 + 12x^4$$

Step #2 Polynomial mult. can be organized like "long mult." of numbers (without carrying)

Ex  $213 \times 421 \rightsquigarrow$

$$\begin{array}{r} 213 \\ \times 421 \\ \hline 213 \\ 426 \\ + 842 \\ \hline 89873 \end{array}$$

$10^2 \quad 10^1 \quad 10^0$   
↓ ↓ ↓

$(2+x+3x^2) \cdot (4+2x+x^3) \rightsquigarrow$

$$\begin{array}{r} x^2 \quad x \quad x^0 \\ \downarrow \quad \downarrow \quad \downarrow \\ 3 \quad 1 \quad 2 \leftarrow (3x^2+x+2) \\ \times \quad 1 \quad 2 \quad 4 \leftarrow (x^2+2x+4) \\ \hline 12 \quad 4 \quad 8 \\ 6 \quad 2 \quad 4 \\ + 3 \quad 1 \quad 2 \\ \hline 3 \quad 7 \quad 16 \quad 8 \quad 8 \end{array}$$

$8+8x+16x^2+7x^3+3x^4$

(Note: Do not carry.  
This is  $x^2$  position.  
 $16x^2 \neq x^3 + 6x^2$ )

This even works with negative coefficients

$(-2+10x)(5-2x+x^2) \rightsquigarrow$

$$\begin{array}{r} 1 \quad -2 \quad 5 \\ \times \quad 10 \quad -2 \\ \hline -2 \quad 4 \quad -10 \\ 10 \quad -20 \quad 50 \\ \hline 10 \quad -22 \quad 54 \quad -10 \end{array}$$

$-10+54x-22x^2+10x^3$

Result: Convolution = Multiplication (without carrying)

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Ex:  $(1, 2, 4) * (2, 1, 3)$

$$\begin{array}{r} 421 \\ \times 312 \\ \hline 842 \\ 421 \\ + 1263 \\ \hline 12101352 \end{array}$$

Ans:  $(2, 5, 13, 10, 12)$

Ex:  $(1, -1, 2) * (3, 4, -2)$

$$\begin{array}{r} 2 \quad -1 \quad 1 \\ \times -2 \quad 4 \quad 3 \\ \hline 6 \quad -3 \quad 3 \\ 8 \quad -4 \quad 4 \\ + -4 \quad 2 \quad -2 \\ \hline -4 \quad 10 \quad 0 \quad 1 \quad 3 \end{array}$$

Ans:  $(3, 1, 0, 10, -4)$

Ex:  $(2, 0, -1, 3) * (4, 5)$

$$\begin{array}{r} 3 \quad -1 \quad 0 \quad 2 \\ \times \quad 5 \quad 4 \\ \hline 12 \quad -4 \quad 0 \quad 8 \\ + 15 \quad -5 \quad 0 \quad 10 \\ \hline 15 \quad 7 \quad -4 \quad 10 \quad 8 \end{array}$$

Ans:  $(8, 10, -4, 7, 15)$

Note: Computing  $f * g$  involves two reversals

① Reverse  $f$  &  $g$  when converting to a product

$$\begin{array}{r} (1, 2, 3) * (4, 5, 6) \rightsquigarrow \\ \begin{array}{r} 321 \\ \times 654 \\ \hline \end{array} \end{array}$$

② Reverse result of product to get ans.

$$\begin{array}{r} 321 \\ \times 654 \\ \hline 18\ 27\ 22\ 13\ 4 \end{array} \rightsquigarrow (4, 13, 22, 27, 18)$$

For convolution  $f * g$  these two reversals cancel

$$\begin{array}{r} 1\ 2\ 3 \\ \times 4\ 5\ 6 \\ \hline 4\ 13\ 22\ 27\ 18 \end{array} \quad \leftarrow \text{Same answer if you do no reverses...}$$

For cyclic convolution, they will not cancel.

BEWARE!

Reversing is important for  $f \otimes g$  !

## Cyclic Convolution $f \otimes g$

Note: Cyclic convolution  $f \otimes g$  is only defined if  $\text{length}(f) = \text{length}(g)$ .  
also  $\text{length}(f \otimes g) = \text{length}(f) = \text{length}(g)$ .

For cyclic convolution  $g_{-m}$  is determined by periodicity

$$g = \begin{bmatrix} g_0 \\ g_1 \\ \vdots \\ g_{N-1} \end{bmatrix} \quad \begin{array}{l} g_{N-2} = g_{-2} \\ g_{N-1} = g_{-1} \end{array} \quad \leftarrow \begin{array}{l} \uparrow \\ \text{g repeats} \end{array}$$
$$\begin{array}{l} g_0 = g_N \\ g_1 = g_{N+1} \end{array} \quad \leftarrow \begin{array}{l} \downarrow \\ \text{g repeats} \end{array}$$

$$\rightsquigarrow g_{-m} = g_{N-m}$$

Convolution formula becomes

$$(f \otimes g)_n = \sum_{\substack{i+j \equiv n \\ (\text{mod } N)}} f_i \cdot g_j$$

Recall:  $i+j \equiv n \pmod{N}$  means  $\frac{i+j}{N}$  has remainder  $n$

$$1+2 \equiv 0 \pmod{3}, \quad 2+4 \equiv 1 \pmod{5}, \quad \text{etc.}$$

There is a simple and beautiful way to calculate this... but first we will use force.

Ex: (1, 2, 4) ⊗ (2, 1, 3)

(f ⊗ g)\_0 = f\_0 · g\_0 + f\_1 · g\_2 + f\_2 · g\_1 = 1 · 2 + 2 · 3 + 4 · 1 = 12

(f \* g)\_3 or i+j ≡ 0 mod 3 or i=0 & j=0 or i=1 & j=2 or i=2 & j=1

(f ⊗ g)\_1 = f\_0 · g\_1 + f\_1 · g\_0 + f\_2 · g\_2 = 1 · 1 + 2 · 2 + 4 · 3 = 17

(f \* g)\_4 or i+j ≡ 1 mod 3 or i=0 & j=1 or i=1 & j=0 or i=2 & j=2

(f ⊗ g)\_2 = f\_0 · g\_2 + f\_1 · g\_1 + f\_2 · g\_0 = 1 · 3 + 2 · 1 + 4 · 2 = 13

(f \* g)\_4

Ans: (f ⊗ g) = (12, 17, 13)

Note: In the problem above (length 3)

(f ⊗ g)\_0 = (f \* g)\_0 + (f \* g)\_3

(f ⊗ g)\_1 = (f \* g)\_1 + (f \* g)\_4

Translate this to long multiplication?

Ex: (1, 2, 4) ⊗ (2, 1, 3)

Handwritten long multiplication grid for (1, 2, 4) ⊗ (2, 1, 3) showing intermediate products and their alignment.

Ans: (12, 17, 13)

Ex: (1, 2, 0, -1) ⊗ (-1, 3, -2, 1)

Handwritten long multiplication grid for (1, 2, 0, -1) ⊗ (-1, 3, -2, 1) showing intermediate products and their alignment.

Ans: (-2, 3, 3, -2)

Basic Property of Convolution:

$$\mathcal{F}_k (f \otimes g) = N \mathcal{F}_k \{f\} \cdot \mathcal{F}_k \{g\}$$

and

$$\mathcal{F}_k (f \cdot g) = \mathcal{F}_k \{f\} \otimes \mathcal{F}_k \{g\}$$

("Convolution Theorem")

$$\left( \begin{array}{c} \text{Convolution in} \\ \text{time domain} \end{array} \right) = \left( \begin{array}{c} \text{Product in} \\ \text{frequency domain} \end{array} \right) \cdot N$$

$$\left( \begin{array}{c} \text{Product in} \\ \text{time domain} \end{array} \right) = \left( \begin{array}{c} \text{Convolution in} \\ \text{frequency domain} \end{array} \right)$$

EX:  $(1, 2, 0, -1) \otimes (-1, 3, -2, 1)$   
 $= (-2, 3, 3, -2)$

Verify the convolution theorem.

"Show that

$$4 \cdot \mathcal{F}_k (1, 2, 0, -1) \cdot \mathcal{F}_k (-1, 3, -2, 1) = \mathcal{F}_k (-2, 3, 3, -2) "$$

k=0  $\mathcal{F}_0 (1, 2, 0, -1) = \frac{1}{4} (1+2+0-1) = \frac{1}{2}$

$\mathcal{F}_0 (-1, 3, -2, 1) = \frac{1}{4} (-1+3-2+1) = \frac{1}{4}$

$\mathcal{F}_0 (-2, 3, 3, -2) = \frac{1}{4} (-2+3+3-2) = \frac{1}{2}$

$4 \cdot \frac{1}{2} \cdot \frac{1}{4} = \frac{1}{2}$  ok.

k=1  $\mathcal{F}_1 (1, 2, 0, -1) = \frac{1}{4} (1-2i-0-i) = \frac{1-3i}{4}$

$\mathcal{F}_1 (-1, 3, -2, 1) = \frac{1}{4} (-1-3i+2+i) = \frac{1-2i}{4}$

$\mathcal{F}_1 (-2, 3, 3, -2) = \frac{1}{4} (-2-3i-3-2i) = \frac{-5-5i}{4}$

$4 \cdot \frac{1-3i}{4} \cdot \frac{1-2i}{4} = \frac{(1-6) + (-3-2)i}{4} = \frac{-5-5i}{4}$  ok

k=2  $\mathcal{F}_2 (1, 2, 0, -1) = \frac{1}{4} (1-2+0+1) = 0$

$\mathcal{F}_2 (-1, 3, -2, 1) = \frac{1}{4} (-1-3-2-1) = -\frac{7}{4}$

$\mathcal{F}_2 (-2, 3, 3, -2) = \frac{1}{4} (-2-3+3+2) = 0$

$4 \cdot 0 \cdot (-\frac{7}{4}) = 0$  ok

Do not need to check k=3 because it is conjugate of k=1